## Literacy

\*Has some favourite stories, rhymes, songs, poems or jingles.

\*Repeats words or phrases from familiar stories.

\*Fills in the missing word or phrase in a know rhyme, story or game, e.g. 'Humpty Dumpty sat on a ...'

\*Distinguishes between the different marks they make.

\*Enjoys rhyming and rhythmic activities.

\*Shows awareness of rhyme and alliteration.

\*Recognises rhythm in spoken words.

\*Listens to and joins in with stories and poems, one-to-one and also in small groups.

\*Joins in with repeated refrains and anticipates key events and Phrases in rhymes and stories.

\*Beginning to be aware of the way stories are structured.

\*Suggests how the story might end.

\*Listens to stories with increasing attention and recall.

\*Describes main story settings, events and principal characters.

\*Shows interest in illustrations and print in books and print in the environment.

\*Recognises familiar words and signs such as own name and advertising logos.

\*Looks at books independently.

\*Handles books carefully.

\*Knows information can be relayed in the form of print.

\*Holds books the correct way up and turns pages.

\*Knows that print carries meaning and, in English, is read from left to right and top to bottom

\*Continues a rhyming string.

\*Hears and says the initial sound in words.

\*Can segment the sounds in simple words and blend them together and knows which letters

represent some of them

\*Links sounds to letters, naming and sounding the letters of the alphabet.

\*Begins to read words and simple sentences.

\*Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books.

\*Enjoys an increasing range of books.

\*Knows that information can be retrieved from books and computers.

\*Children read and understand simple sentences.

\*They use phonic knowledge to decode regular words and read them aloud accurately.

\*They read some common irregular words.

\*They demonstrate understanding when talking with others about what they have read.

### **Mathematics**

\*Selects a small number of objects from a group when asked, for example, 'please give me one', 'please give me two'.

\*Recites some number names in sequence.

\*Creates and experiments with symbols and marks representing ideas of number.

\*Begins to make comparisons between quantities.

\*Uses some language of quantities, such as 'more' and 'a lot'.

\*Knows that a group of things changes in quantity when everything is added or taken away.

\*Notices simple shapes and patterns in pictures.
\*Beginning to categorise objects according to properties such as shape or size.

\*Begins to use the language of size.

\*Understands some talk about immediate past and future, e.g. 'before', 'later' or 'soon'.

\*Anticipates specific time-based events such as mealtimes or home time.

\*Uses some number names and number language spontaneously.

\*Uses some number names accurately in play.

\*Shows interest in shapes in the environment.

\*Beginning to talk about the shapes of everyday objects, e.g. 'round' and 'tall'.

\*Recognise some numerals of personal significance.
\*Recognises numerals 1 to 5.

\*Can describe their relative position such as 'behind' or 'next to'.

## **Understanding the World**

\*Has a sense of own immediate family and relations.

\*In pretend play, imitates everyday actions and events from own family and cultural background, e.g. making and drinking tea.

\*Reginning to have their own friends.

\*Learns that they have similarities and differences that connect them to, and distinguish them from, others.

\*Enjoys playing with small-world models such as a farm, a garage or a train track.

\*Notices detailed features of objects in their environment.

\*Seeks to acquire basic skills in turning on and operating some ICT

\*Operates mechanical toys, e.g. turns the knob on a wind-up toy or pulls back on a friction car.

\*Remembers and talks about significant events in their own

\*Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world.

\*Knows how to operate simple equipment, e.g. turns on CD player and uses remote control.

\*Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones.

\*Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images.

\*Knows that information can be retrieved from computers

\*Enjoys joining in with family customs and routines.

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\*Completes a simple program on a computer.

\*Uses ICT hardware to interact with age-appropriate computer software

\*Children talk about past and present events in their own lives and in the lives of family members.

\*They know about similarities and differences between themselves and others, and among families, communities and traditions.

\*Children recognise that a range of technology is used in places such as homes and schools.

\*They select and use technology for particular purposes.

## **Expressive Arts and Design**

\*Joins in singing favourite songs.

\*Creates sounds by banging, shaking, tapping or blowing.

\*Shows an interest in the way musical instruments sounds.

\*Experiments with blocks, colours and marks.

\*Beginning to use representation to communicate, e.g. drawing a line and saving that's me'.

\*Beginning to make-believe by pretending.

\*Sings a few familiar songs.

\*Beginning to move rhythmically.

\*Imitates movement in response to music.

\*Taps out simple repeated rhythms.

\*Explores and learns how sounds can be changed.

\*Sings to self and makes up simple songs.

\*Makes up rhythms.

\*Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'.

\*Explores the different sounds of instruments

\*Introduces a storyline or narrative into their play.

\*Plays alongside other children who are engaged in the same theme.

\*Plays cooperatively as part of a group to develop and act out a parrative

\*Children sing songs, make music and dance, and experiment with ways of changing them

\*They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories

Permanent Resources	Possible Experiences	Adult's Role & Links to EYFS	
Termanent Resources	1 0331bic Experiences		
Books:	Books:	Unique Child	Positive Relationships
Children's favourites books*	Discover how to handle books carefully.	Books:	Books:
Big Books	Hold books the correct way up and turn pages one at a time.	Reading stories about everyday events help children to	Play and enjoy looking at books, alongside and
Picture, Rhyme, Poetry Books	Enjoy looking at pictures	keep themselves safe.	with peers.
Interest Books	Opportunities to use different voices to tell stories	Encourage, listen & respond to children's	Promote the value of every child's contribution in
Books linked to themes or topics of interest	Talk about, how characters from stories feel.	communications.	story telling.
Home-made books/children's own books.	Have some favourite stories, rhymes and poems.	Value each child's contribution.	Use photographs and homemade books to share
Dual language books if appropriate.	Developing listening skills.	Follow individual interests.	with parents and friends.
Posters, pictures and postcards.	To use stories they hear in their play.	Be aware of print, signs & symbols from different	Motivate children to concentrate and persevere.
Puppets and props	Begin to be aware of the way stories are structured.	cultures.	Sharing books with adults and parents.
Story or rhyme sacks or boxes	Suggest how the story might begin/end.	Give children time to think about stories and reflect	Support children
Comics and newspapers	Show interest in illustrations and print in books and their environment.	upon them.	Model active listening
Instruction leaflets, recipe cards/books	Understand that print carries meaning and is a means of	Making choices.	Play alongside & with children.
Atlas, road/street maps	communication.	ICT:	Promote the value of every child's contribution.
ICT:	Enjoy an increasing range of books.	Encourage, listen & respond to children's	Use photographs & examples of ICT to share with
Computer, Internet access, Range of software	Understand that information can be retrieved from books	communications.	parents.
Interactive whiteboard	ICT:	Value each child's contribution.	Motivate children to concentrate and persevere.
Roamers, Bee-bots, Programmable toys	Acquire basic skills in turning on and operating some ICT equipment.	Follow individual interests.	Model how children can use ICT.
Telephone, Mobile	Develop skills such as twisting, turning, pushing, lifting.	Ensure all children have the opportunity to access ICT.	Talk to children about what they can do with ICT.
CD Player and headphones	Investigate what things can do.	Give children time to think and reflect.	Music
CD's and tapes	Talk about ICT apparatus, what it does, what they can do with it and	Provide choices in ICT.	Opportunities to create music with others.
Didgi-blue cameras	how to use it safely.	Allow children to take safe risks when using ICT.	Value each child's efforts and contributions.
Music:	Document and revisit their own learning.	Support children to use ICT independently.	Support and motivate.
Xylophone	Incorporate technology into their role play.	Music:	Make music alongside the children.
Variety of bells	Use technology when out in the local community i.e. press button at	Support children to learn and develop in their own	Communicate opportunities through music to
Variety of drums and beaters (also hands)	pelican crossing.	unique way.	parents.
Jingle sticks	Use a range of programmable toys .	Value each child's interests and abilities.	Listen and observe.
Tambourines	Experiment with cause and effect.	Provide opportunities for awareness of various types of	Value the time and opportunities it offers with the
Triangles	Coordinate actions when using technology.	music and music from other cultures.	children.
Variety of shakers	Music:	Provide time and opportunities for children to	Show interest.
Maracas – choice	Create sounds	experiment and explore for themselves.	
Ribbons	Develop awareness of the sounds of different musical instruments	Understand that communication takes many forms and	
Materials	Explore the different sounds of instruments	offer children opportunities to communicate through	
Recycling materials for making	Explore and learn how sounds can be changed	music and movement.	
instruments/sounds/music	Begin to build a repertoire of songs and rhymes	Let children explore their likes and dislikes and make	
	Join in with songs and rhymes	choices for themselves.	

Sing simple and familiar songs and rhymes Sing to themselves Make up songs and rhymes Tap out simple repeated rhythms and make some up Respond to sound with body movement Enjoy joining in with dancing and movement games Imitate and create movement in response to music Begin to move rhythmically Imitate what is observed Move spontaneously Develop a repertoire of actions Be alongside other children who are similarly engaged Work cooperatively as part of a group Use body language, gestures and expressions through actions and sounds Capture experiences in movement and music

Gain an awareness of space

Combine a range of movements

## **Enabling Environments**

#### Books:

Encourage children to respect books and keep book corner tidy.

#### Observe:

- Fine motor co-ordination & skill development
- Imaginative talk while story telling
- How child relate stories to their play

How they express feelings when discussing and retelling stories.

Emphasise with children and support their emotions.

Encourage children to contribute to keeping tidy. Support children to use ICT in the community. Encourage collaborative working.

#### Observe

- Motor co-ordination & skill development.
- Imaginative talk while using ICT.
- Use of ICT in different contexts across provision.
- How children coordinate actions when using

#### Music

Observe to find out children's interests and needs Analyse observations and work to meet the children's

Offer a range of resources to enable a wide variety of experiences

## Observe

- if children attach emotion to music.
- where the children take music into others area/adapt.

Where possible link music to the local community Allow time to become actively involved

## **Learning and Development**

# **Support and Encourage**

## Books:

Creativity in story telling Show genuine interest, clarify ideas, offer encouragement and ask open questions. Help children make connections in their learning

and extend their thinking.

Keep children's interest by allowing them to develop some independence and make choices. Opportunities to learn through experience Model handling, re-enacting and story telling.

Use of variety of ICT Discuss uses of ICT Model the use of ICT

Encourage purposeful use of ICT in play Demonstrate fine motor control

Decision making and choice

Opportunities to experience the use of ICT first hand

Encourage repetition and instil confidence

## Music:

Encourage understanding/awareness of pitch and

Support children to learn through music and associated movement.

Offer a wide range of experiences.

Model movement and associated language. Discuss what children are doing/intending to do. Introduce and repeat songs and rhymes